GOVERNMENT OF THE PUNJAB

TECHNICAL EDUCATION & VOCATIONAL TRAINING AUTHORITY

TEVTA

CURRICULUM FOR

Dress Designing and Making

(2 – Year Course)

Revised, June 2015

CURRICULUM SECTION
ACADEMICS DEPARTMENT
96-H, GULBERG-II, LAHORE
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TRAINING OBJECTIVES

The revised curriculum of Dress Designing and Making will enable students to posses a dynamic perspective and integrated expertise to effectively cope up with rapidly changing dimensions of the fashion industry which will make them able to stand in national and international market. Garment industry is always in need of skilled work force having expertise in drafting pattern making, sewing & textile designing embellishment techniques fashion illustrations and illustrator and coral.

Objective of the course is to create a learning environment that provides knowledge innovation creativity. So that they can practice creation design intervention right from the development and design to the finished dress while blending in techniques to create a total fashion look. This curriculum is revised keeping in view requirements of the modern industrial, commercial and domestic demand by focusing on dress designing & making for all age groups & both genders, i.e. children, ladies and gents. Also, a blend of traditional design along with modern designs is included in the curriculum to add variety. The subjects of computer aided design are introduced so that pass outs are skilled in the use of modern designing software.

CURRICULUM SALIENTS:

Entry level	:	Matric
Duration	:	2 Years
Total Training Hours	:	1360 Hours per Year
	:	40 hours per week
	:	7 hours / day (Friday 5 Hours)
Training Methodology	:	Practical 80%
	:	Theory 20%
Medium of Instruction	:	English/Urdu
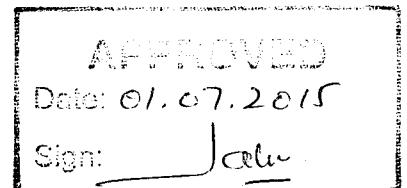
SKILL COMPETENCY DETAILS

After completion of the Course the trainee should be able to:-

1. Making drafts and patterns Male, Female and children.

2. Making Pattern according to latest designs and eastern /western trends.

3. Make creative designs of dress children, female and male.

4. Make embellishment techniques on dresses.

5. Apply tie & dye, batik, block printing and fabric painting techniques on dresses.

6. Make mode board's different themes and making design through inspirations and use of colors.

7. Making of fashion drawings of figure, dresses keeping in view cultural trends.

8. Handle Computer Ms Word, Excel, illustrator and coral draw.

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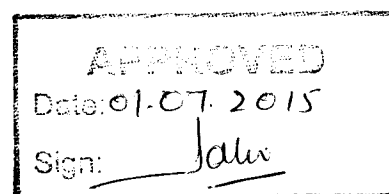
KNOWLEDGE PROFICIENCY DETAILS

After successful completion of this Course the trainee should be acquire knowledge regarding:-

1. Latest and Industrial Machinery used in the garment industry.

2. Handling and maintenance of & industrial sewing and Machine precautions.

3. Different types of patterns and its grading creative designs

4. Different types of colors and method of printing in Textile Design, Tie & Dye, Batik, Fabric, Paint, and Block Printing.

5. Fiber and types of fabric texture

6. Fashion and Fashion illustrations.

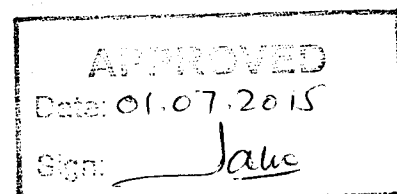7. Analyze various designs and color rendering techniques.
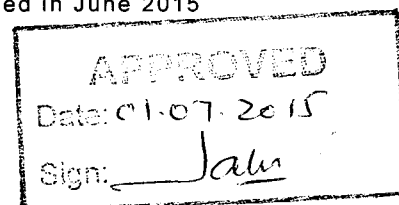
CURRICULUM DELIVERY STRUCTURE

Dress Designing and Making

1st Year

	Curriculum Delivery	Co Curricula Activities / Vacations	Revision	Final Test	Total
Week	1-34	35-50	51	52	52
	34	16	1	1	

2nd Year

	Curriculum Delivery	Co Curricula Activities / Vacations	Revision	Final Test	Total
Week	1-34	35-50	51	52	52
	34	16	1	1	

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Dress Designing & Making

(2 Years Course)

1st Year Scheme Of Studies

Sr. No	Subject	Theory Hrs	Practical Hrs	Total Hrs
1	Pattern Making-I	34	240	274
2	Sewing Techniques-I	34	240	274
3	Embellishment Techniques	36	240	276
4	Textile Design	36	175	211
5	Computer Aided Design-I	48	175	223
6	Functional English	68	---	68
7	Work Ethics	34	---	34
	Total	290	1070	1360

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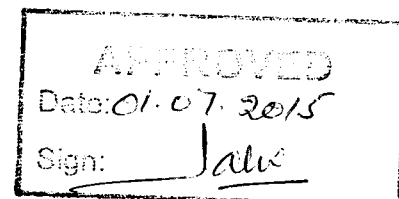
Dress Designing & Making

(2 Years Course)

2nd Year Scheme Of Studies

Sr. No	Subject	Theory Hrs.	Practical Hrs.	Total Hrs.
1	Pattern Making-II	34	180	214
2	Sewing Techniques-II	34	180	214
3	Machine Embroidery	24	180	204
4	Home Textile	24	180	204
5	Fashion Illustration	24	175	199
6	Computer Aided Design-II	48	175	223
7	Functional English	68	---	68
8	Work Ethics	34	---	34
	Total	290	1070	1360

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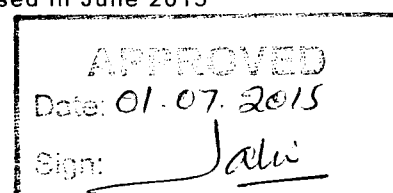
DETAIL OF COURSE CONTENTS

Dress Designing & Dress Making (1st Years)

PATTERN MAKING & CUTTING – I

| Sr. No	Detail of Topics	Time in hrs	Time in hrs
1.	Pattern Making 1.1. Introduction of pattern making 1.2. Tools of drafting 1.3. Scale reading & writing 1.4. Terms and Technology 1.5. Body measurements 1.6. Knowledge of different figures (Thin, Smart, Normal, Fat)	6	6
2.	Basic Bodice Block 2.1 Drafting of bodice block 2.2 Development of children garments on bodice	2	24
3.	Draft and cut out pattern 3.1 A line Frock 3.2 Yoke Frock 3.3 Body Frock 3.4 Umbrella Frock	5	50
4.	Draft and Cut Out Pattern of Different Pajamas Straight Pajama 4.1 Square cut Pajama 4.2 Thails cut Pajama 4.3 Simple shalwar 4.4 Shalwar with belt 4.5 Shalwar with fitted belt	5	60
5.	Draw sketch of knicker and cut out pattern 5.1 Knicker 5.2 Bush-shirt	5	30

6.	Basic bodies block of ladies	11	70
	6.1 Waist Shaping		
	6.2 Alternative Shaping		
	6.3 Draft and cut pattern of ladies shirt fitted		
	6.4 Draft of ladies kurta		
	6.5 Draft and cut out pattern of ladies blouse and paticote		

SEWING TECHNIQUE – I
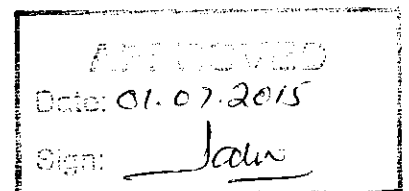
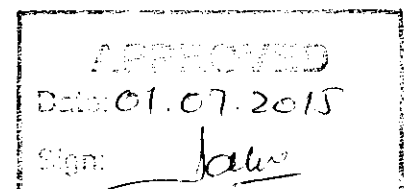| S#	Detail of topics	Theory (Total hrs)	Practical (Total hrs)
1.	Sewing	9	10
	1.1 Introduction and instruction of sewing techniques		
	1.2 Introduction of sewing machine Parts of sewing machine		
	1.3 Lubrication of machine		
	1.4 Trouble shooting of sewing machine		
	1.5 Care of sewing machine		
2.	Seams	4	30
	2.1 Different kind of seams and finishes for file work		
	2.2 Button holes and fastened		
	2.3 Zippers (Visible) Invisible		
	2.4 Hand stitches		
3.	Sewing of girl's garments	5	50
	3.1 Sewing of a line frock		
	3.2 Yoke frock		
	3.3 Body frock		
	3.4 Umbrella frock		
	3.5 Skirt and blouse		
	3.6 Romper		
4.	Sewing of boy garments	5	50
	4.1 Knicker		
	4.2 Bushirt		
	4.3 Boys Shalwar Kameez		
	4.4 Trouser		
	4.5 Night Shirt		

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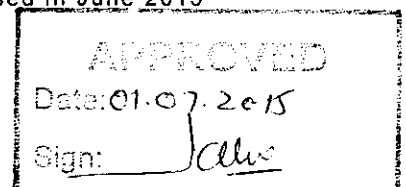
5.	Sewing of lady garments	5	100
	5.1 Sewing of ladies Kameez		
	5.2 Sewing of ladies kurta		
	5.3 Sewing of ladies Blouse & paticote		
	5.4 Sewing of pamamas		
	5.4.1 Thailla cut		
	5.4.2 Sqare cut		
	5.4.3 Straight pajama		
	5.4.4 Sack shirt		
	5.5 Sewing of Shalwar		
	5.5.1 Simple Shalwar		
	5.5.2 Shalwar with belt		
	5.5.3 Fitted Shalwar		
6.	Sewing of traditional dress for 5 years girl	6	
	6.1 Ghrara or lehangaw		

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EMBELLISHMENT TECHNIQUES

|			
1.	1.1 Introduction to Embellishment Techniques.	6	
	1.2 History of Embellishment Techniques		
2.	Traditional Embroidery	10	60
	2.1 Introduction to suitable material for following stitches		
	2.2 Select & paste (in file) pictures of Traditional Embroidery from magazines, newspapers, books etc.		
	2.3 Drawing of small motif for practice of Running stitch, Back Stitch		
	2.4 Practice of above stitches		
	2.5 Drawing of small motif for practice of Stem stitch		
	2.6 Practice of above stitch		
	2.7 Drawing of small motif for practice of Chain stitch, Variations of Chain stitch		
	2.8 Practice of above stitches		
	2.9 Drawing of small motif for practice of Button hole stitch and its applications (Cut Work)		
	2.10 Practice of above stitches		
	2.11 Drawing of small motif for practice of following stitches		
	2.11.1 Cross Stitch		
	2.11.2 Variations of Cross Stitch		
	2.11.3 Herring bone stitch		
	2.11.4 Variations of Herring bone stitch		
	2.12 Practice of above stitches		
	2.13 Drawing of small motif for practice of Satin stitch and Filling Stitch		

	2.14 Practice of above stitches		
	2.15 Drawing of small motif for practice of Long & Short stitch and Romanian Stitch		
	2.16 Practice of above stitches		
	2.17 Drawing of small motif for practice of Coral stitch, ZigZag Stitch, Couching Stitch and Cable Stitch		
	2.18 Practice of above stitches		
	2.19 Drawing of small motif for practice of Fern stitch and Feather Stitch		
	2.20 Practice of above stitches		
	2.21 Drawing of small motif for practice of Wheel stitch and Spider Stitch		
	2.22 Practice of above stitches		
	2.23 Drawing of motif for practice of Traditional Stiches including Kashmiri stitch, Sindhi Stitch and Blouchi Stitch		
	2.24 Practice of above stitches		
	2.25 Drawing of motif for practice of Knotted Stiches including French Knot, Double Knot, Coral Knot, Bullion Knot		
	2.26 Practice of above stitches		
3.	Introduction to Draw Thread (Tar Kashi) 3.1 Types of Draw Thread	2	
4.	Ribbon Work 4.1 Different types of Ribbon used 4.2 Procedure of different techniques of Ribbon Work	2	20

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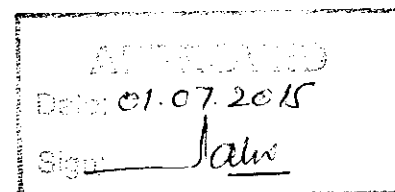| 5.	Introduction to Mirror Work & its significance 5.1 Usage of Mirror Work 5.2 Application and suitability of mirrors to fabric	2	10

6.	Introduction to Adda Work
	
	6.1 Techniques of Adda Work
	    6.1.1 Tilla Work
	    6.1.2 Dabka work
	    6.1.3 Aari Work
		2	40

7.	Introduction to Moqaish (Kaamdani) 7.1 Procedure of Moqaish 7.2 Basic & Types of Moqaish	2	10
8.	Learning suitability of embellishment Techniques for a project 8.1 Arrangements of Motifs on a project (Paper Work)	2	5
9.	Introduction to suitable materials required for different projects 9.1 Adjust samples of suitable materials for Embroidery in a file	2	5
10.	Design transferring technique on material 10.1 Transfer of design on a fabric	2	5
11.	Preparation of commercial project 11.1 Application of Embroidery stitches selected for a project	2	10

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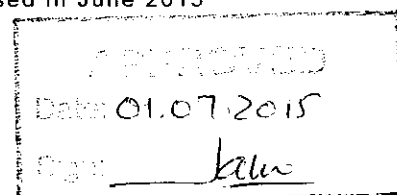
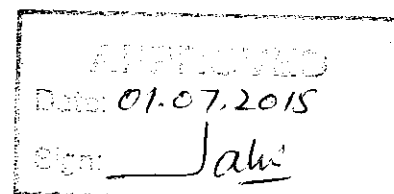| 12.	Methods of Finishing the Project	2	5

	12.1 Finishing of project
	      12.1.1 Hemming
	      12.1.2 Edging
	      12.1.3 Trimming
	      12.1.4 Ironing
	      12.1.5 Care & cost label		

13.	Wall Picture/ Wall Panel 13.1 Size according to design, 13.2 suitable embroidery stiches out of all learnt and practiced		10
14.	Dupatta Shirt 14.1 Size = student own size 14.2 Select suitable Embroidery stitches according to design selection		20

15.	Cushions (Two Pieces)
	
	15.1 Size (16"x16")
	15.2 Suitable embroidery stitches
	      15.2.1 Cross Stitch
	      15.2.2 Satin Stitch
	      15.2.3 Coral Stitch or any other
			10

16.	Trolley Set Two Pieces)
	
	16.1 Size (12"x18")
	16.2 Suitable embroidery stitches
	      16.2.1 Long & Short Stitch
	      16.2.2 Satin Stitch
	      16.2.3 Romanian Stitch or any other
			10

17.	Table Mats (2 Sets)
	
	17.1 Size (20"x28")
	17.2 Suitable embroidery stitches/ Ribbon Work
	      17.2.1 Stem Stitch
	      17.2.2 Button Hole Stitch
	      17.2.3 Cut Work Stitch
			10

18.	Complete file of all embroidery stitches samples with names and its illustrations		10
	Total Hours	85	10

TEXTILE DESIGN

1	Introduction to Textile Design	1	
2	Introduction of Color 2.1 Primary Colour & Secondary Colour 2.2 Application of Basic medium of Colour 2.3 Poster Colour 2.4 Making of Colour Wheel 2.5 Colour value & Balance 2.6 Warm & Cool Colours 2.7 Shades & Tints 2.8 Contrast Colour abstract design	8	20
3	Principles of Colour & Design 3.1 Harmony 3.2 Rhythm 3.3 Balance 3.4 Emphasis 3.5 Proportion	4	
4	Design Motifs according to textile prints	1	10
5	Making design through study of original flower and leaves	1	10
6	Design composition through calligraphy	1	10
7	Study of fiber 7.1 Natural fibers (Cotton, silk, wool, jute, etc.) 7.2 Synthetic fibe (Polyester, Rayon, Viscose, etc.)	3	

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8	Types of weaving	2	20
	8.1 Basic weaving		
	8.2 Simple weave		
	8.3 Satin weave		
9	Different Repeats	4	10
	9.1 Block repeat		
	9.2 Mirror repeat		
	9.3 Half drop repeat		
10	Fabric painting & Silk Painting	1	10
	10.1 Application of Fabric painting & Silk Painting.		
11	Tie & Dye	2	10
	11.1 Introduction to tie & dye in designing (silk & cotton)		
	11.2 Tools & equipment for tie & dye		
	11.3 Dye & chemicals		
	11.4 Methods of tie & dye (samples for all techniques)		
	11.5 Folding		
	11.6 Binding		
	11.7 Role wrapping		
	11.8 Twisting		
	11.9 Stitching		
	11.10 Knotting		
12	Batik	2	15
	12.1 Introduction to batik		
	12.2 Tools & equipment for batik		
	12.3 Dyes & chemicals		
	12.4 Design development		
	12.5 Methods of batik (samples for all techniques		

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13	Block Printing	2	20
	13.1 Introduction block printing		
	13.2 Tools & equipment for block printing		
	13.3 Design development		
	13.4 Vegetable stamping		
	13.5 Wooden blocks		
	13.6 Process of printing with blocks		
14	Screen Printing	2	20
	14.1 Introduction of screen printing		
	14.2 Tools & equipment for screen printing		
	14.3 Design development		
	14.4 Color separation of registration		
	14.5 Techniques of screw making screen		
15	Stencil Bold	2	20
	15.1 Block out screens		
	15.2 Photographic screens		
	15.3 Preparation of color parts		
	15.4 Process of printing with screens		
	Total Hours		

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COMPUTER AIDED DESIGN - I

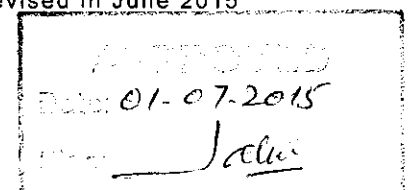|			
1	Overview of Computer 1.1. Basic information of computer system	4	5
2	Corel Draw Software 2.1 Introduction to Corel Draw 2.2 Features of Corel Draw 2.3 Corel Draw Interface 2.4 Tool Box 2.5 Moving from Adobe Illustrator to Corel Draw 2.6 Common Tasks 2.7 File Management 2.8 Setting Up the Page	8	25
3	Mastering with Text 3.1 Introduction 3.2 Text Tool 3.3 Artistic and paragraph text 3.4 Formatting Text 3.5 Embedding Objects into text 3.6 Wrapping Text around Object 3.7 Linking Text to Objects 3.8 Creating paragraph text 3.9 Setting Indents Using the Ruler 3.10 Importing Text 3.11 Using the Spell Checker	4	15
4	Applying Effects 4.1 Introduction 4.2 Power of Blends 4.3 Distortion 4.4 Contour Effects 4.5 Envelopes	4	15

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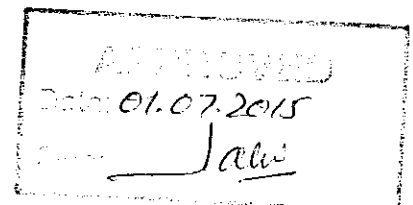
	4.6 Lens effects		
	4.7 Transparency		
	4.8 Creating Depth Effects		
	4.9 Power Clips		
	4.10 Moving, Copying, and Locking Layers		
5	Working with Bitmap Commands	4	15
	5.1 Introduction		
	5.2 Working with Bitmaps		
	5.3 Editing Bitmaps		
	5.4 Applying effects on Bitmaps		
	5.5 Printing		
6	Corel Draw- Web resources	4	15
	6.1 Introduction		
	6.2 Internet Tool bar		
	6.3 Setting your webpage		
	6.4 Exporting files		
	6.5 Creating buttons with rollover effects		
7	Moving Around and Viewing Drawings	4	15
	7.1 Moving Around the Current Page		
	7.2 Viewing Modes		
	7.3 Inserting and Deleting Pages		
	7.4 Changing Page		
8	Drawing and Shaping Objects	4	15
	8.1 Drawing and Shaping Tools		
	8.2 Using the Freehand Tool		
	8.3 Drawing Lines and Poly lines		
	8.4 Drawing Freehand Polygons		
	8.5 Drawing Perfect Shapes		
9	Selecting & Manipulating Objects	4	15
	9.1 Selecting and Deselecting Objects		
	9.2 Moving Objects		

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	9.3 Copying and Deleting Objects		
	9.4 Deleting Objects		
	9.5 Sizing Objects		
10	Transforming Objects	4	15
	10.1 Mirroring Objects		
	10.2 Rotating and Skewing Objects		
11	Outlining & Filling Objects	4	25
	11.1 Eyedropper and Paint bucket Tools		
	11.2 The Outline Tool		
	11.3 Choosing Outline Thickness		
	11.4 Using Fill Tool		
	11.5 Pattern Fill		
	11.6 Interactive Mesh fill		
	Total Hours		
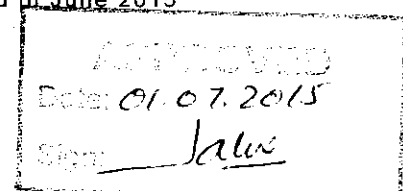
DETAIL OF COURSE CONTENTS

Dress Designing & Making (2nd Years)

PATTERN MAKING-II

No.	Detail of Course	Theory	Practical
1.	Pattern Making for Men's	15	16
	1.1 Standard Body measurement.		
	1.2 Basic Bodice Block construction:		
	1.3.1 Size 14" Chest 92cm.		
	1.3 Draft and Basic Block.		
	1.4 Pattern Instructions: apply on final Pattern.		
	1.5 Figure Analysis for Men's pattern.		
	1.6 Grading for Men's Block.		
2.	Pattern for Men's Garments	2	60
	2.1 Kniker for Boys.		
	2.2 Shirts.		
	2.3 Gents Shalwar Kamez.		
	2.4 Open Shirt-Blocks Pattern.		
	2.5 Trouser Blocks Pattern.		
	2.6 Night-Suit for Men's.		
	2.7 Pent Blocks Pattern.		
3.	Ladies Drafts Pattern	2	30
	3.1 Prince Cat Shirt		
	3.2 Drafting & Cut Shirt		
	3.3 Final Pattern.		
	3.4 According to Fashion designed Shirt Pattern.		

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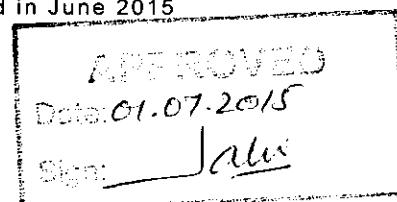
4.	Sleeves Variations	6	30
	4.1 Simple Sleeve.		
	4.2 Fitted Sleeve.		
	4.3 Short Sleeve.		
	4.4 Half Sleeve.		
	4.5 Padded Sleeve.		
	4.6 Flared Sleeve.		
	4.7 Umbrella Sleeve.		
	4.8 Sleeve with Cuff.		
	4.9 Sleeve with mock Cuff.		
	4.10 Kinaro Sleeve		
	4.11 Reglin Sleeve		
5.	Collars-Variations	4	20
	5.1 One Piece Collar.		
	5.2 Two Piece Collar		
	5.3 Stand Collar.		
	5.4 Sailor Collar.		
	5.5 Grown on Collar.		
6.	Dart-Shifting	3	14
	6.1 Shoulder Dart Shift in five Positions		
	6.2 French Dart.		
	6.3 Dart Shift in Arm Hole.		
	6.4 Dart Shift in Kneck line.		
	6.5 Dart Shift in Side Seam.		
	6.6 Dart Shift in Waist line.		
7.	Dart and Fullness	2	10
	7.1 Tucks.		
	7.2 Pleats.		
	7.3 Gathers.		

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SEWING TECHNIQUE-II

No.	Topics		
1.	Sewing	2	
	1.1 Introduction of Sewing Machines		
2.	High Speed Single Needle Lock Stitch	5	20
	2.1 Introduction of Machine		
	2.2 Parts of Machine.		
	2.3 Lubrication of Machine.		
	2.4 Trouble Shooting of Machine.		
	2.5 Siting posture for operating for Machine.		
	2.6 Practice of Machine.		
	2.7 Paper Exercise.		
	2.7.1 1cm Distance Straight		
	2.7.2 5cm Distance Straight		
	2.7.3 Square Seam		
	2.7.4 Round Seam		
	2.7.5 Curved Seam		
	2.7.6 With Fabric Exercise		
	2.7.7 Same Paper Exercise		
3.	Over Lock Machine	3	10
	3.1 Parts of Machine		
	3.2 Lubrication of Machine		
	3.3 Practice of Machine on Fabric		
4.	Button Hole Machine	3	10
	4.1 Parts of Machine		
	4.2 Practice of Button hole Machine for Button holes on fabric all types Button Holes.		
5.	Button Sewing Machine	2	10
	5.1 Parts of Machine		
	5.2 Practice of Machine		

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6.	Introduction Fabric	5	
	6.1 Types of Fabric		
	Cotton, Sill, Wooden, Woven, Knitted		
	6.2 Fabric Selection for bodies for Men's.		
	6.3 Care of Winter and Summer Cloth.		
7.	Plackets File Work	3	20
	7.1 Simple Plackets.		
	7.2 Sleeve Plackets.		
	7.3 Neck Plackets		
	7.4 Front Openings.		
8.	Types of Pockets (File Work)	3	20
	8.1 For Shirts (Men's Shirts)		
	8.2 For Pants (Men's Pants)		
	8.3 For Waistcoat Welt Pockets		
9.	Collars (File Work)	3	25
	9.1 Lapel Collar		
	9.2 Two Piece Collar		
	9.3 Sailor Collar		
	9.4 Grown on Collar(Ban)		
	9.5 Stand Collar		
10.	Stitch and Finish for Garments	5	65
	10.1 Knicker for Boys		
	10.2 Gents Shalwar Suit		
	10.3 Open Shirt Gents		
	10.4 Trouser Pent		
	10.5 Prince Cut Shirt		
	10.6 According to Fashion Shirt Design		
	10.7 Garara/Formal Dress for ladies		
	10.8 Reglin Sleeve		
	10.9 Design Kimano		

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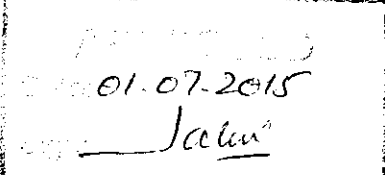
MACHINE EMBROIDERY

S.	Specification topics	Theory Hrs	Practical Hrs
1.	Importance & use of Machine Embroidery 1.1 Types of Embroidery Machines 1.2 Parts of Embroidery Machines and its operation 1.3 Defects of Machines & Remedies 1.4 Principal of Machine Embroidery	5	
2.	Importance of Drawing & Tracing in Embroidery Adjustment	3	
3.	Preparation of doing machine embroidery 3.1 To teach how to make different stitches in Machine Embroidery 3.2 To create Aesthetic sense of color, texture & design 3.3 Preparation of doing machine embroidery 3.4 Correct posture & handling of foot machine 3.5 Suitable threads and needles 3.6 How to change the tension	5	5
4.	Practice of stitches 4.1 Running Stitch 4.2 Skip Stitch 4.3 Shade Stitch 4.4 Fancy Stitch 4.5 Pin Stitch 4.6 Ribbon Work 4.7 Drawing of all the stiches and design a sampler containing all the stitches should be placed in a file	2	30

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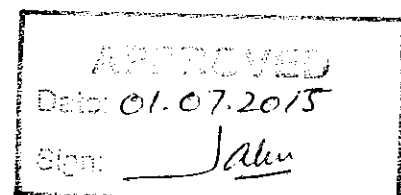
5.	Wall Picture/ Wall Panel 5.1 Size according to design, 5.2 suitable embroidery stiches out of all learnt and practiced	1	20
6.	Cushion 6.1 Size (16"x16") 6.2 Suitable embroidery with Shade stitch	1	20
7.	Table Mats (2 Sets) 9.1 Size (20"x28") 9.2 Suitable embroidery stitches/ Ribbon Work	1	40
8.	Methods of Finishing the Project 8.1 Finishing Techniques of project 8.2 Hemming 8.3 Edging 8.4 Trimming 8.5 Ironing	2	15
9.	Cut Work 9.1 Method of Cut Work	1	15
10.	Patch Work 10.1 Method of Patch Work	1	10
11.	Cut Work/Patch Work Ladies Shirt prepared any stitch	2	25

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HOME TEXTILE

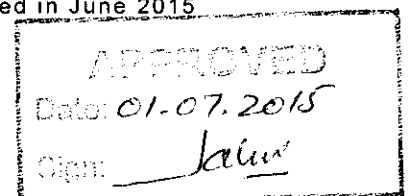| S. No	Details / Topics	Theory Period	Practical Period
1	Introduction of Fabric 1.1 Types of Fabric (Curtain, Cloth, Cotton, Silk, Knitted, Synthetic) 1.2 Types of Fabric Finishes 1.3 Fabric Selection related to home textile product	6	
2	Types of Texture and Colors according to 2.1 Theme 2.2 Environment 2.3 Occasions	2	
3	Plackets 3.1 Introduction of opening for pillow & cushions 3.2 Zip attachment	1	10
4	Bed sheet 4.1 Measuring and cutting according to specifications 4.2 Stich the bed sheet selection on of fabric 4.3 finishing of product 4.4 Designs of Bedcovers/sheets	2	40
5	Cushions & Pillows 5.1 Drafting of cushions and pillows according to specification 5.2 Cutting of fabric according to pattern	2	40

6	Quilt Covers & Bedspreads designs of cushions and pillows.	6	50
	6.1 Drafting of quilt covers and bed spread		
	6.2 Design surface		
	6.3 Cutting the fabric		
	6.4 Attach the lining		
	6.5 Stitching the fabric		
	6.6 Finishing of product		
	6.7 Project prepare quilt cover &		
	6.8 Bedspreads bedcover.		
7	Curtains	5	40
	7.1 Take measurements of curtains		
	7.2 Design surface		
	7.3 Different types of tucks and use of curtain		
	7.4 Different types of pleats and use of curtain		
	7.5 Different types of gathers		
	7.6 Cutting the fabric		
	7.7 Attach the lining		
	7.8 Stitching the fabric		
	7.9 Finishing of product		
	7.10 Finical Project prepare curtains		

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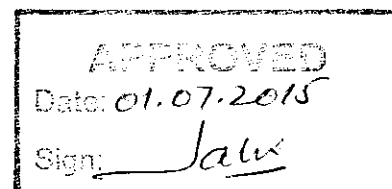
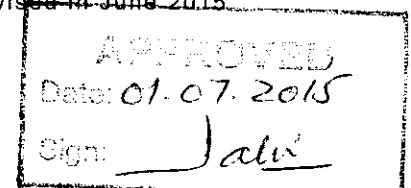# FASHION ILLISTRATION

1.	Introduction of fashion illustration 1.1　Fashion perfection 1.2　Personal analysis 1.3　Figure check 1.4　Facial check 1.5　Color check	3	
2.	The effect of lines 2.1　Line analysis 2.2　Straight line 2.3　Curved line 2.4　Dominated line 2.5　Trick line	2	10
3.	Effect of shapes 3.1　Vertical illusions 3.2　Horizontal Illusions	2	10
4.	The effect of fabric design 4.1　Effect of strips 4.2　Effect of prints	2	10
5.	The effect of fabric 5.1　Light reflection 5.2　Rough and smooth texture 5.3　Clinging texture	2	10
6.	Figure drawing (Human figure) 6.1　Proportions of ideal figure 6.2　Body movement and postures	2	15

7.	The structure of human figure	2	10
	7.1 Shoulders		
	7.2 Necklines		
	7.3 Mussels		
	7.4 Bones		
	7.5 Head		
	7.6 Feet		
	7.7 Hands		
	7.8 Legs		
8.	Variations of figures and practice	3	15
	8.1 Female figure		
	8.2 Male figure		
	8.3 Children figure		
9.	Practice of basic shapes	2	6
	9.1 Circle		
	9.2 Blocks		
	9.3 Triangle		
	9.4 Oval and others		
10.	Fashion accessories	4	16
	10.1 Dresses		
	10.2 Jewelry		
	10.3 Shows		
	10.4 Hand bags and others		
11.	Practice technical drawings		18
	11.1 Lose fitting shirts for ladies		
	11.2 Fitting shirts for ladies		
	11.3 Latest design dresses with yolks		
	11.4 Latest design with gores		
	11.5 Dresses with pleats		
	11.6 Different design of sleeves		
	11.7 Variations of pants		

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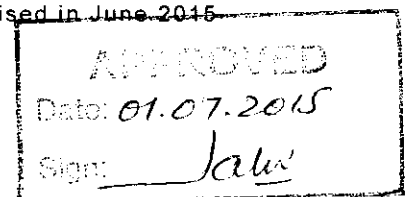|			
	11.8 Variations of pajamas 11.9 Variations of collars 11.10 Variations of skirts		
12.	Designing through sources of inspirations 12.1 Make a mood board according to Pakistan culture fashion and traditions		10
13.	Assignments on a famous fashion designer collection for bridal dress 13.1 These topics cover the fashion and style creativity		10
14.	Create at least 4 dresses for party and causal through inspiration of famous designers		20
15.	Create dress casual and party and different occasions and use of different medias 1 15.1 According to wardrobe needs 15.2 At home dress 15.3 On job dress 15.4 For school uniform 15.5 For activates/Parties		15
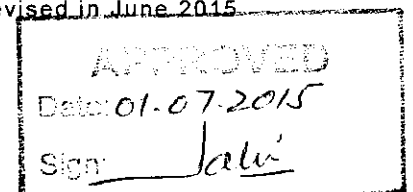
COMPUTER AIDED DESIGN – II

S#			
1	Arranging Objects	6	15
	1.1. Definition		
	1.2. Grouping and Ungrouping Objects		
	1.3. Using Guidelines		
	1.4. Combining and Breaking Objects		
	1.5. Welding Objects		
	1.6. Using Intersection		
	1.7. Using Trim		
2	Using Layers	4	15
	2.1 About Layers		
	2.2 Editing Layers		
	2.3 Setting Up a Master Layer		
	2.4 Moving, Copying, and Locking Layers		
3	Special Text Effects	4	15
	3.1 Fitting Text to a Path		
	3.2 Converting Text to Curves		
	3.3 Creating Blended Text Shadows		
	3.4 Special Text Effects		
	3.5 Neon Text		
	3.6 Glowing Text		
	3.7 Creating Enveloped Text		
4	Using Symbols and Clipart	4	15
	4.1 Inserting Text Symbols		
	4.2 Adding Clipart		
	4.3 Modifying Clipart		
5	Special Page Layouts	4	15
	5.1 Creating a Greeting Card		
	5.2 Print Previewing the Layout		
	5.3 Creating Labels		

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6	Printing		10
	6.1 Print Options		
	6.2 Print Previewing		
7	Exporting Drawings	4	10
	7.1 Exporting to Graphic Formats		
	7.2 Copy and Pasting Into Other Applications		
8	Using Corel Trace	4	15
	8.1 Types of Graphic Formats		
	8.2 About Corel Trace		
	8.3 Tracing Images		
	8.4 Importing Traced Files into CorelDraw		
	8.5 Special Trace Effects		
9	Using Corel R.A.V.E.	4	15
	9.1 About Corel RAVE		
	9.2 Publishing to the web Create web rollovers		
	9.3 Creating interactive movies		
	9.4 Twining objects to create animation		
	9.5 Exporting to Macromedia Flash format		
10	Freehand Software	4	15
	10.1 Overview of Freehand		
	10.2 Vectors vs. bitmaps		
	10.3 The FreeHand workspace		
11	The Illustration Tools	6	15
	11.1 Introduction		
	11.2 The drawing tools		
	11.3 The Pen tool		
	11.4 Adding color		
	11.5 Contour gradients		
	11.6 Using fills		
	11.7 Creating text		

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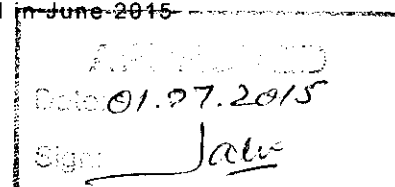
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12	The Main And Text Toolbars	4	20
	12.1 Introduction		
	12.2 The Tools panel		
	12.3 The Object panel		
	12.4 Applying multiple attributes to single vector or text objects		
	12.5 The color pop-up boxes		
	12.6 Identifying tools with tooltips		
	12.7 Page rulers and guides		

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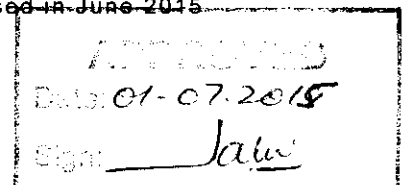
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Dress Designing & Making (2 Years Course)

List of Machinery / Equipment / Tools
(For a class of 50 students)

1. Drafting & Sewing Lab

Sr. No.	Nomenclature of Machines	Quantity Nos.
1.	Drafting & Cutting Table (big size) (79"x38") height: 38"	05
2.	Stool 22" Height	50
3.	Display Board	6
4.	Japanese Ruler	50
5.	French Curve	50
6.	White board	2
7.	Cutting scissors	50
8.	Tracing wheel	50
9.	Paper cutter	50
10.	Table for Ironing	10
11.	Electric Iron	10
12.	Industrial Lock stitch sewing Machine	2
13.	4/5 Thread over lock Machine	1
14.	Button Hole Machine	1
15.	Button Sewing Machine	1
16.	Feed of arm Machine	1
17.	Loop Making Machine	1
18.	Bark take Machine	1
19.	Collar Fusing Machine	1
20.	Industrial sewing machine	25
21.	Flat lock machine	1
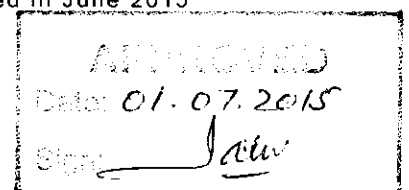
2. Textile & Drawing Lab

Sr. No.	Nomenclature of Machines	Quantity Nos.
1.	Soft Boards	2
2.	Drawing Board ____standard size (40*25) (portable)	50
3.	White Board	1
4.	Dress forms Female, Male & Children	2 per model
5.	Manikins,	10
6.	Parts of human body.	1 sets
7.	Desk for Designing (Standard Size)	5
1.	Sink with Tap	1
2.	Wooden adda	2
3.	Burners	02
4.	Bowls (steel)	05
5.	Tub (small & big size)	05
	Furniture	
8.	Table Donkies	25
9.	Stool	50

3. Machine Embroidery Lab

Sr. No.	Nomenclature of Tools/ Equipment/ Machinery	Quantity Nos.
1.	Foot Machine with stand	50
2.	Tracing table 36"x24"	2
3.	White board	1
4.	Iron table	1
5.	Electric Iron	1
6.	Chair without arm	50

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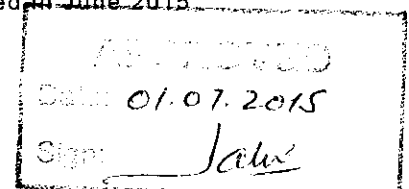
4. Computer Aided Design Lab

Sr. No.	Nomenclature of Machines	Quantity Nos.
1.	Desktop computer systems (4GB-RAM, Hard Disk 1TB, Processor Intel Core i 5 3ghz	50
2.	Color Ink Jet Printer (A3 size printing) Hp color laser jet M750dn	01
3.	UPS for computer systems (As per load requirement)	01
4.	Networking/Wi Fi (Internet access)	01
5.	Multimedia Projector (Sony Dx 140)	01
6.	Software: • Macromedia Freehand MX • CorelDraw X7 • Adobe Photoshop - CC	01 each

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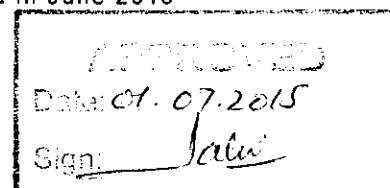
Dress Designing & Dress Making (2 Years Course)

List of Consumable Materials

1. Drafting & Sewing Lab

Sr. No.	Name of Material
1.	Clutch Pencil
2.	Lead pencil
3.	Eraser
4.	Pattern sheets
5.	Box board
6.	Stapler
7.	Stapler pins
8.	Staple pin remover
1.	Cotton cloth for practice of all projects
2.	Thread cons matching fabric
3.	Hand needles
4.	Tailoring chalk
5.	Scale
6.	Machine Needles
7.	Bobbin Cases
8.	Bobbins
9.	Blanket for iron table

2. Textile Lab/workshop

Sr. No.	Name of Material
1.	Dye colors
2.	Poster colors
3.	Thread
4.	Dori
5.	Wax , tygenting tools, gutta, steel pans, steel tub, plastic bucket
6.	Pigment colors
7.	Squeegee
8.	Mesh
9.	Frames
10.	Enamel colors
11.	Nails

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3. Drawing & Design Lab

Sr. No.	Name of Material
1.	Drawing Sheet/ Scholar Sheet
2.	Charcoal
3.	Pencil B2, B12
4.	Scissors
5.	Glazing Papers
6.	Wooden, Shapes, black Square, Tringle, Shirden Round
1.	Scale
2.	set square
3.	Tracing sheets
4.	Glue
5.	Scotch tape
6.	Masking tape
7.	File for portfolio samples

4. Computer Aided Design Lab

Sr. No.	Name of Material
1.	Printer inks/cartridge (CMYK)
2.	Board markers
3.	Printing paper
4.	Color printing Paper/ Sheet/Art Card
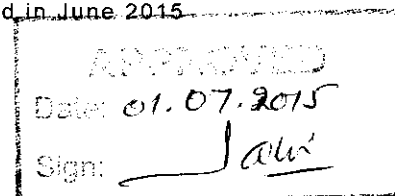
5. <u>Machine & Hand Embroidery Lab</u>

| Sr. No.	Name of Material
1.	Cotton cloth for practice
2.	Thread skeins for Embroidery (Anchor) (silky) of different colors
3.	White thread reels
4.	Frame 7 inches
5.	Machine Needles (16, 11)
6.	Scissors 4 inches
7.	Tracing paper
8.	Carbon Paper
9.	Cord reels
10.	Pencils
11.	Erasers
12.	Sharpeners
13.	Scale
14.	File for file work
15.	Tilla, dabka
16.	Beads of different shapes & sizes
1.	Ribbon of different colors

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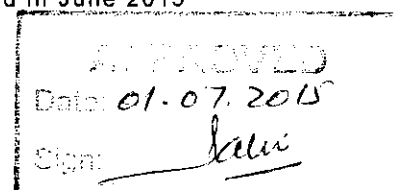
Employability of Pass Outs

1. Pass out may join any Garment Industry/entrepreneurship.

2. They can work fashion house or any industrial home and they can open fashion house.

3. They can work in any cottage industry and bulk order handling.

4. They can teach in vocational institutes

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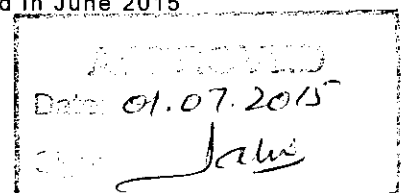
Reference Books

1. Modern Tailoring for Women
   By Frances F Mawk

2. Clothing for Children
   By Henrietta Mary Thompsan

3. A Tailoring manuals
   By Gertude Stirckland

4. Your Cloths & Personality
   By Ryan Graves Mildred

5. Embroidery for beginners
   By Ondori

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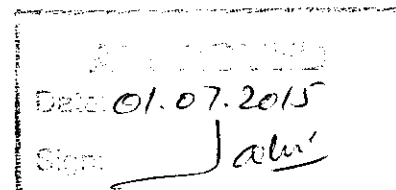
Minimum Qualification of Teachers

1.   BFA+ one year Experience in relevant field

2.   DDM+ 3 year experience teaching/ working in garment industry

3.   Computer teacher at least BCS.

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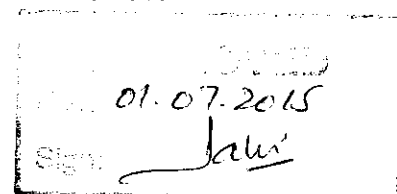
Curriculum Revision Committee

Ms. Qureshia Sultana   **Convener**

Instructor

GCT (W) Lytton Road Lahore

Ms. Yasmin Ismail   **Member**

Instructor,

GTTI (W) Township Lahore

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